Okay Mike, so for this matching game there will be thirty tiles. If you could make a short pause after selecting two tiles. Like a click to continue before it tells you if you got a match or not. I will just send you the matching pairs numbered 1-15 and you can put them in whatever order you want. Idk if this game will be able to shuffle them but if it can that’s great, but not necessary. So a “-“ will separate the phrase with its matching phrase on each number. Also, if you can make the text pretty big, that would be great too.

1. The “cool” communication style – assertive communication
2. The three T’s – Time, Talk, Together
3. Length of probation period – 90 days
4. The communication plan to stop bullying – The 4 step plan
5. Maslow’s Hierarchy of needs teaches us – to maintain balance
6. F.A.C.E.S is about – getting to know someone
7. What are the 5 steps to a healthy relationship shown on? – The RAM chart
8. What’s the 3rd step on RAM – Rely
9. Commitment is defined as – the degree of belonging to one another
10. Who are some important influences of who you are? – Family
11. Trust is built by – being honest and having integrity
12. Define Rely – Able to count on someone
13. Aggressive communication is – the “hot” communication style
14. What is the safe zone on the RAM chart? – Not letting a link exceed the previous one on the RAM chart.
15. Learning about each other is which step? - Know